

Photogrammetry & Robotics Lab

3D Coordinate Systems (Bsc Geodesy & Geoinformation)

12. ML solution for 3D Similarity

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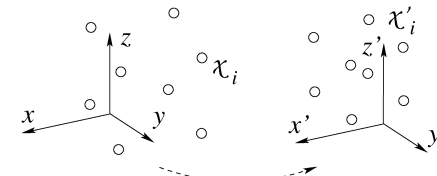
The slides have been created by Wolfgang Förstner.

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Outline

ML estimation of parameters of similarities

- Iterative solution for nonlinear Gauss-Markov model
- 3D similarity with simplified stochastic model for finding CovM of direct solution
- 3D similarity with full covariance matrices per point



For this video see Förstner/Wrobel (2016), p. 102-104

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Nonlinear Gauss-Markov model

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Non-linear Gauss-Markov problem

Model

$$\underline{l} \sim \mathcal{N}(\underline{f}(x), \Sigma_{ll})$$

Observed $\underline{l}$

Given $\underline{f}, \Sigma_{ll}$

Task Minimize w.r.t. x

$$\Omega(x) = (\underline{l} - \underline{f}(x))^T \Sigma_{ll}^{-1} (\underline{l} - \underline{f}(x))$$

- Nonlinear problem $\rightarrow$ iterative
- Approximate values $\rightarrow$ linear substitute problem
- Estimates after convergence

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Gauss-Markov model: iterative solution

Principle

1. Provide approximate values x^a for parameters x
2. Iteratively improve approximate values x^a :
 1. Derive linear substitute problem $\underline{\Delta l} \sim \mathcal{N}(A\Delta x, \Sigma_{ll})$
 2. Solve for corrections, e.g. $\Delta x := (A^T \Sigma_{ll} A)^{-1} A^T \Sigma_{ll} \Delta l$
 3. Update approximate values $x^a := u(x^a, \Delta x)$
 4. If corrections too large $\rightarrow$ iterate, otherwise stop loop
3. Last approximate parameters as estimates $\hat{x} := x^a$
4. Derive quality measures, e.g. $\mathbb{D}(\hat{x})$

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Comments to iterative solution

- Approximate values sometimes hard to obtain
- Linear substitute problem by Taylor expansion
- Linear substitute problem = linear GM-model

$$\underbrace{\Delta l}_{(l - f(x^a))} + v \approx \begin{matrix} l + v \approx f(x^a) + A \Delta x \\ A \Delta x \end{matrix} \quad \text{with} \quad A = \left. \frac{\partial f}{\partial x} \right|_{x=x^a}$$

- Updates: usually additive, sometimes multiplicative
- Termination of iteration: use ratios $|\Delta x_u|/\sigma_{x_u}$
- Uncertainty: transfer from linear substitute problem

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Gauss-Markov model of 3D similarity model

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3D similarity

- Approximate values from direct solution if no outliers
- Derive substitute problem by Taylor expansion use multiplicative corrections for scaled rotation
- Use normal equation system (7x7)
- Update: (translation, scaled rotation)
- Number of iterations: usually 2-3
- Uncertainty by variance propagation

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Model of 3D similarity

- Functional model

$$l_i + v_i = f_i(x) \quad \text{or} \quad x'_i + v_{x'_i} = t + \lambda R x_i \quad i = 1, \dots, I$$

- Approximate values (taking sequence of beginning)

$$x^a \quad \text{or} \quad \{R^a, t^a, \lambda^a\}$$

- Updates

$$x^a := u(x^a, \widehat{\Delta x}) \quad \text{or} \quad p^a = \begin{Bmatrix} R^a \\ t^a \\ \lambda^a \end{Bmatrix} := \begin{Bmatrix} e^{S(\Delta r)} R^a \\ t^a + \widehat{\Delta t} \\ e^{\widehat{\Delta \lambda}} \lambda^a \end{Bmatrix}$$

or

$$\begin{bmatrix} \lambda^a R^a & t^a \\ \mathbf{0}^\top & 1 \end{bmatrix} := \begin{bmatrix} e^{\widehat{\Delta \lambda}} e^{S(\widehat{\Delta r})} & \widehat{\Delta t} \\ \mathbf{0}^\top & 1 \end{bmatrix} \begin{bmatrix} \lambda^a R^a & t^a \\ \mathbf{0}^\top & 1 \end{bmatrix}$$

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Model of 3D similarity

- Linearized substitute model

$$\Delta l_i + v_i = A_i^\top \Delta x \quad \text{or} \quad \Delta x'_i + v_{x'_i} = A_i^\top \Delta p, \quad i = 1, \dots, I$$

- With

$$\Delta x'_i = x'_i - \underbrace{(t^a + \lambda^a R^a x_i)}_{x_i'^a} \quad \text{and} \quad \Delta p = \begin{bmatrix} \Delta r \\ \Delta t \\ \Delta \lambda \end{bmatrix}$$

- And Jacobian, design matrix, coefficient matrix,...

$$\underbrace{A_i^\top(x_i'^a)}_{3 \times 7} = \left. \frac{\partial f_i(\Delta p)}{\partial \Delta p} \right|_{p=p^a} = [-S(x_i'^a), l_3, x_i'^a]$$

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Estimation with simplified stochastic model

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Isotropic uncertainty model

Assumption

Simplified uncertainty model of observed coordinates

$$\Sigma_{l_i l_i} := \mathbb{D}(\underline{x}'_i) = \Sigma_{x'_i x'_i} = \sigma_{x'_i}^2 l_3 = \frac{1}{w_i} l_3$$

→ use centred coordinates

$${}^c x_i = x_i - x_C \quad \text{and} \quad {}^c x'_i = x'_i - x'_C$$

with centroids

$$x_C = \frac{\sum_i w_i x_i}{\sum_i w_i} \quad \text{and} \quad x'_C = \frac{\sum_i w_i x'_i}{\sum_i w_i}$$

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Model for centred coordinates

- Nonlinear model → centred nonlinear model

$$(\mathbf{x}'_i - \mathbf{x}'_C) + \mathbf{v}_{x'_i} = {}^c\mathbf{t} + \lambda R(\mathbf{x}_i - \mathbf{x}_C)$$

$${}^c\mathbf{x}'_i + \mathbf{v}_{x'_i} = {}^c\mathbf{t} + \lambda R {}^c\mathbf{x}_i$$

- Approximate values, translation = 0

$$(R^a, \mathbf{0}, \lambda^a)$$

- Linearized model

$$\Delta {}^c\mathbf{x}'_i + \mathbf{v}_{x'_i} = \begin{bmatrix} -S({}^c\mathbf{x}'_i{}^a), l_3, {}^c\mathbf{x}'_i{}^a \end{bmatrix} \begin{bmatrix} \widehat{\Delta \mathbf{r}} \\ \widehat{\Delta {}^c\mathbf{t}} \\ \widehat{\Delta \lambda} \end{bmatrix}$$

$$\Delta {}^c\mathbf{x}'_i = {}^c\mathbf{x}'_i - \lambda^a R^a {}^c\mathbf{x}_i = {}^c\mathbf{x}'_i - {}^c\mathbf{x}'_i{}^a$$

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Normal equation system

- 7x7 Normal equation matrix

$$N = A^T W_{ll} A := \sum_{i=1}^I \begin{bmatrix} S({}^c\mathbf{x}'_i{}^a) \\ l_3 \\ {}^c\mathbf{x}'_i{}^a{}^T \end{bmatrix} \begin{bmatrix} -S({}^c\mathbf{x}'_i{}^a), l_3, {}^c\mathbf{x}'_i{}^a \end{bmatrix} w_i$$

$$= \begin{bmatrix} \sum_{i=1}^I S({}^c\mathbf{x}'_i{}^a) S^T({}^c\mathbf{x}'_i{}^a) w_i & 0_{3 \times 3} & \mathbf{0} \\ 0_{3 \times 3} & \sum_{i=1}^I w_i l_3^2 & \mathbf{0} \\ \mathbf{0}^T & \mathbf{0}^T & \sum_{i=1}^I {}^c\mathbf{x}'_i{}^a{}^T {}^c\mathbf{x}'_i{}^a w_i \end{bmatrix}$$

→ block diagonal matrix, one 3x3 block for rotation

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Normal equation system

- 7-vector of right hand sides

$$\mathbf{h} = A^T W_{ll} {}^c\Delta \mathbf{l} := \sum_{i=1}^I \begin{bmatrix} S({}^c\mathbf{x}'_i{}^a) \\ l_3 \\ {}^c\mathbf{x}'_i{}^a{}^T \end{bmatrix} \begin{bmatrix} ({}^c\mathbf{x}'_i - {}^c\mathbf{x}'_i{}^a) w_i \\ {}^c\mathbf{x}'_i{}^a = \lambda^a R^a (\mathbf{x}_i - \mathbf{x}_C) \end{bmatrix}$$

$$= \begin{bmatrix} \sum_{i=1}^I S({}^c\mathbf{x}'_i{}^a) ({}^c\mathbf{x}'_i - {}^c\mathbf{x}'_i{}^a) w_i \\ \mathbf{0} \\ \sum_{i=1}^I {}^c\mathbf{x}'_i{}^a{}^T ({}^c\mathbf{x}'_i - {}^c\mathbf{x}'_i{}^a) w_i \end{bmatrix}$$

→ estimated translation = 0

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Estimated parameters

- Update of scale factor

$$\lambda^a := (1 + \widehat{\Delta \lambda}) \lambda^a$$

with

$$\widehat{\Delta \lambda} = \frac{\sum_{i=1}^I {}^c\mathbf{x}'_i{}^a{}^T ({}^c\mathbf{x}'_i - {}^c\mathbf{x}'_i{}^a) w_i}{\sum_{i=1}^I |{}^c\mathbf{x}'_i{}^a|^2 w_i}$$

Remark: in order to guarantee positivity use $1 + x \approx e^x$

$$\lambda^a := e^{\widehat{\Delta \lambda}} \lambda^a$$

→ compare to

$$R^a := e^{S(\Delta r)} R^a$$

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Estimated parameters

- Updated rotation matrix

$$R^a := R(\widehat{\Delta r})R^a$$

with parameters from 3x3 system

$$\underbrace{\left(\sum_{i=1}^I S(c\mathbf{x}_i'^a) S^T(c\mathbf{x}_i'^a) w_i \right)}_{3 \times 3} \widehat{\Delta r} = \underbrace{\sum_{i=1}^I S(c\mathbf{x}_i'^a) (c\mathbf{x}_i' - c\mathbf{x}_i'^a) w_i}_{3 \times 1}$$

- Estimated translation parameter

$$t^a := \mathbf{x}'_C - \lambda^a R^a \mathbf{x}_C$$

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3D similarity: Matlab code (1/3)

```
function A_est = estimate_3d_similarity(X,Xt,R0,10,niter)
%% xt_i = l * R * x_i + t, i=1,...,I, weights = 1
% X, Xt    3xI matrices of given and observed points
% R0, 10   3x3 matrix approximate R, lambda
% niter    number of iterations
I = size(X,2); % number I
X = [X ; ones(1,I)]; Xt = [Xt; ones(1,I)]; % -> homogeneous
Xmean = mean(X,2); % centroids
Xtmean = mean(Xt,2);
cX = X - [ Xmean(1:3); 0]*ones(1,I); % centred data
cXt = Xt - [ Xtmean(1:3); 0]*ones(1,I);
A0 = [10*R0, [0,0,0]'; [0,0,0], 1]; % initial A
...
```

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3D similarity: Matlab code (2/3)

```
...
for iter = 1:niter % ===== begin of iterations =====
    cXt0 = A0 * cX; dl = Xtq-Xtq0; % appr. transf. points, corr.
    Norm = zeros(3); hv = zeros(3,1); % initialize NE(dr), h
    suml_z = 0; suml_d = 0; % ... sums for lambda
    for i = 1:I % ..... begin of NE building .....
        A = -calc_S(cXt0(1:3,i)); % Jacobian for rotation
        Norm = Norm + A' * A; % add contribution to N
        hv = hv + A' * dl(1:3,i); % ... to h, z, n
        suml_z = suml_z + cXt0(1:3,i)' * (cXt(1:3,i) - cXt0(1:3,i));
        suml_d = suml_d + cXt0(1:3,i)' * cXt0(1:3,i);
    end % ..... end of NE building .....
end
...
```

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3D similarity: Matlab code (3/3)

```
...
% solve normal equations and update
dr = Norm\hv; % corr. dr to u
R0 = calc_Rot_r(dr) * R0; % updated r
l0 = exp(suml_z/suml_d) * 10; % updated l
A0 = [l0*R0, [0,0,0]'; [0,0,0], 1]; % new transform
end % ===== end of iterations =====
% provide final results
t_est = Xtmean(1:3) - l0*R0*Xmean(1:3); % translation
A_est = [l0*R0, t_est; [0,0,0], 1]; % similarity
end
```

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Comments

- Add criterium for stopping iterations, estimated scale and rotation changes: unitless

$$\max(|\Delta\lambda|, |\Delta r_i|) < T \quad \text{with} \quad T = 10^{-6}$$

- Add output of residuals
- Add output of uncertainty measures

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Estimation with full covariance matrices

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General 3D similarity

- Normal equation matrix

$$N = A^T W A := \sum_i A_i(x_i'^a) W_{ii} A_i^T(x_i'^a)$$

- Right hand side

$$h = A^T W \Delta l := \sum_i A_i(x_i'^a) W_{ii} \Delta x_i'$$

- Corrections

$$\widehat{\Delta x} := \begin{bmatrix} \widehat{\Delta \theta} \\ \widehat{\Delta^c t} \\ \widehat{\Delta \lambda} \end{bmatrix}$$

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General 3D similarity

Using centroids → numerically more stable

- Centroids, choose any, translation generally not 0

$$x_C = (\sum_i W_{ii})^{-1} \sum_i W_{ii} x_i \quad \text{and} \quad x'_C = \dots$$

- Centred coordinates

$${}^c x_i = x_i - x_C \quad \text{and} \quad {}^c x'_i = x'_i - x'_C$$

- In normal equations: replace

$$\begin{aligned} x_i'^a &\mapsto {}^c x_i'^a = \lambda^a R^a {}^c x_i \\ \Delta x_i' &\mapsto {}^c \Delta x_i' = {}^c x_i' - {}^c x_i'^a \\ \hat{t} &\mapsto {}^c \hat{t} \end{aligned}$$

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Updates and undoing centering

- Updates

$$\begin{aligned} \mathbf{x}^a &:= u(\mathbf{x}^a, \widehat{\Delta \mathbf{x}}) & R^a &:= e^{S(\widehat{\Delta \theta})} R^a \\ {}^c \mathbf{t}^a &:= {}^c \mathbf{t}^a + \widehat{\Delta {}^c \mathbf{t}} & {}^c \mathbf{t}^a &:= {}^c \mathbf{t}^a + \widehat{\Delta {}^c \mathbf{t}} \\ \lambda^a &:= e^{\widehat{\Delta \lambda}} \lambda^a & \lambda^a &:= e^{\widehat{\Delta \lambda}} \lambda^a \end{aligned}$$

- Estimates

$${}^c \widehat{\mathbf{x}} := \begin{Bmatrix} \widehat{R} \\ \widehat{{}^c \mathbf{t}} \\ \widehat{\lambda} \end{Bmatrix}$$

- Undo centering for translation

$$\widehat{\mathbf{t}} = \widehat{{}^c \mathbf{t}} + \mathbf{x}'_C - \widehat{\lambda} \widehat{R} \mathbf{x}_C$$

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**Couldn't we have done everything
with quaternions?**

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Model of 3D similarity: quaternion form

Given pairs of pure quaternions (only vector part $\neq 0$)

$$\mathbf{x}_i = (0, \mathbf{x}_i) \quad \text{and} \quad \mathbf{x}'_i = (0, \mathbf{x}'_i)$$

Unknown parameters

translation: pure quaternion

scaled rotation: unconstrained quaternion

$$\mathbf{t} = (0, \mathbf{t}) \quad \mathbf{q} = (q, \mathbf{q}) = \sqrt{\lambda} \underbrace{\frac{\mathbf{q}}{|\mathbf{q}|}}_{\mathcal{R}} = \sqrt{\lambda} \left(\cos \frac{\theta}{2}, \sin \frac{\theta}{2} \mathbf{r} \right)$$

Model

$$\boxed{\mathbf{x}'_i = \mathbf{t} + \mathbf{q} \mathbf{x}_i \bar{\mathbf{q}}}$$

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Model of 3D similarity: matrix form

- Scaled rotation** matrix

$$Q = \lambda R$$

- Use quaternion for rotation $R_Q(\mathbf{q})$, scale $\lambda = |\mathbf{q}|^2$

$$Q(\mathbf{q}) := |\mathbf{q}|^2 R_Q(\mathbf{q}) = \begin{bmatrix} q_0^2 + q_1^2 - q_2^2 - q_3^2 & 2(q_1 q_2 - q_0 q_3) & 2(q_1 q_3 + q_0 q_2) \\ 2(q_2 q_1 + q_0 q_3) & q_0^2 - q_1^2 + q_2^2 - q_3^2 & 2(q_2 q_3 - q_0 q_1) \\ 2(q_3 q_1 - q_0 q_2) & 2(q_3 q_2 + q_0 q_1) & q_0^2 - q_1^2 - q_2^2 + q_3^2 \end{bmatrix}$$

- Nonlinear model

$$\boxed{\mathbf{x}'_i + \mathbf{v}_{\mathbf{x}'_i} = \mathbf{t} + Q(\mathbf{q}) \mathbf{x}_i}$$

see video 5

→ 2D similarity with scaled rotation $Z(s) = \begin{bmatrix} a & -b \\ b & a \end{bmatrix}$
 $\mathbf{x}'_i + \mathbf{v}_{\mathbf{x}'_i} = \mathbf{r} + Z(s) \mathbf{x}_i$

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Linearize 3D similarity

- Multiplicative update of quaternions/scaled rotation
small quaternion $\mathbf{s}$, to be estimated
 $\mathbf{q} = (1 + \mathbf{s})\mathbf{q}^a$ or $Q(\mathbf{q}) = Q(1 + \mathbf{s})Q(\mathbf{q}^a)$
- General scaled rotation (! No normalization)
 $Q(\mathbf{q}) = ((q^2 - \mathbf{q}^T \mathbf{q})I_3 + 2qS_q + 2\mathbf{q}\mathbf{q}^T)$
- Small scaled rotation
 $Q(1 + \mathbf{s}) = ((1 + \mathbf{s})^2 - \mathbf{s}^T \mathbf{s})I_3 + 2(1 + \mathbf{s})S_s + 2\mathbf{s}\mathbf{s}^T$
- → linearized, omit quadratic terms
 $\approx I_3 + 2sI_3 + 2S_s$

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Linearized model

- Approximately transformed points

$$\mathbf{x}_i'^a = \mathbf{t}^a + Q(\mathbf{q}^a) \mathbf{x}_i$$

- Linearized observations

$$\Delta \mathbf{x}_i' = \mathbf{x}_i' - \mathbf{x}_i'^a$$

- Linearized model

$$\Delta \mathbf{x}_i' + \mathbf{v}_{x_i'} = \Delta \mathbf{t} + (2\Delta s I_3 + 2S_{\Delta s}) \mathbf{x}_i'^a = A_i^T \begin{bmatrix} \Delta \mathbf{t} \\ \Delta s \end{bmatrix}$$

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Linearized model

- Linearized model

$$\Delta \mathbf{x}_i' + \mathbf{v}_{x_i'} = \Delta \mathbf{t} + (2\Delta s I_3 + 2S_{\Delta s}) \mathbf{x}_i'^a = A_i^T \begin{bmatrix} \Delta \mathbf{t} \\ \Delta s \end{bmatrix}$$

- Design matrix for translation and scaled rotation

$$A_i^T := \left[\begin{bmatrix} I_3 & Y^T(\mathbf{x}_i'^a) \end{bmatrix} \right] \quad \text{with} \quad Y^T(\mathbf{x}) = 2[\mathbf{x}, -S(\mathbf{x})]$$

→ see 2D similarity (linear)

$${}^2A_i^T := [\{I_2 \mid Z(\mathbf{x}_i'^a)\}] \quad \text{with} \quad Z(\mathbf{x}) = [\mathbf{x}, \mathbf{x}^\perp]$$

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... comparison to Jacobian with (λ, θ)

- Scale factor, small factor

$$\lambda = |\mathbf{q}|^2 \quad \text{and} \quad 1 + d\lambda = |1 + d\mathbf{s}|^2$$

- Relation to small factor $1 + d\lambda$ and rotation vector $d\theta$

$$\begin{aligned} 1 + d\mathbf{s} &= (\sqrt{1 + d\lambda}, \mathbf{0})(1, \tfrac{1}{2}d\theta) \approx \\ &\approx (1 + \tfrac{1}{2}d\lambda)(1, \tfrac{1}{2}d\theta) \\ &\approx (1 + \tfrac{1}{2}d\lambda, \tfrac{1}{2}d\theta) \end{aligned}$$

- Differential quaternion = $\frac{1}{2}$ scale and rotation
 $d\mathbf{s} = \frac{1}{2}(d\lambda, d\theta)$

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... comparison to Jacobian with (λ, θ)

- Linearized model with **scale** / **rotation** parameters

$$\Delta \mathbf{x}'_i + \mathbf{v}_{x'_i} = J_{\mathbf{x}'_i} \Delta \mathbf{p} \begin{bmatrix} \Delta t \\ \Delta s \end{bmatrix} \quad \text{with} \quad \Delta \mathbf{s} = \begin{bmatrix} \Delta \lambda \\ \Delta \theta \end{bmatrix}$$

- Design matrix w.r.t. $(dt, d\lambda, d\theta)$

$$J_{\mathbf{x}'_i} \Delta \mathbf{p} = \begin{bmatrix} I_3 & \mathbf{x}'_i{}^a & -S(\mathbf{x}'_i{}^a) \\ \mathbf{0}^T & 0 & \mathbf{0}^T \end{bmatrix}$$

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Equivalence to classical scale and rotation

Compare $J_{\mathbf{x}'_i} \Delta \mathbf{p} = \frac{\partial \mathbf{x}'}{\partial (\Delta \mathbf{p})} \Big|_{\mathbf{x}' = \mathbf{x}'^a}$ here $\Delta \mathbf{p} = \begin{bmatrix} \Delta \theta \\ \Delta \lambda \\ \Delta t \end{bmatrix}$

$$= \begin{bmatrix} -S(\mathbf{x}') & I_3 & \mathbf{x}' \\ \mathbf{0}^T & \mathbf{0}^T & 0 \end{bmatrix} \Big|_{\mathbf{x}' = \mathbf{x}'^a}$$

$$= \begin{bmatrix} 0 & x'_3 & -x'_2 & 1 & 0 & 0 & x'_1 \\ -x'_3 & 0 & x'_1 & 0 & 1 & 0 & x'_2 \\ x'_2 & -x'_1 & 0 & 0 & 0 & 1 & x'_3 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \Big|_{\mathbf{x}' = \mathbf{x}'^a}$$

from video 7 (! Sorting)

with (nonhomogeneous coordinates)

$$A_i^T = \begin{bmatrix} I_3 & | & Y^T(\mathbf{x}'^a) \end{bmatrix} \quad \text{with} \quad Y^T(\mathbf{x}) = \begin{bmatrix} \mathbf{x} & | & -S(\mathbf{x}) \end{bmatrix}$$

$\lambda \qquad \theta$

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Summary

- General solution for arbitrary covariance matrix anisotropic uncertainty of coordinates
 - use centroids for improving numerical stability
 - Required for testing of residuals, deformations, ...
- Specific solution for isotropic uncertainty
 - Useful for deriving covariance matrix for direct solution
- Model and linearization using quaternions

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Next lecture

5.4 Uncertainty analysis

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